

Follow your day on the green

Audience Guide · Players and spectators · September 2026

The MBCCM audience screen is the public noticeboard for your event. The games master controls arrivals, fixtures, scores and announcements. Players and spectators need no account and do not need to install anything.

Find your arrival status

On the screen	What it means
Awaiting check-in	You are entered; arrival has not been confirmed.
Checked in	The games master has confirmed your arrival.
Running late	A delayed arrival has been recorded.
No-show	Non-arrival has been recorded.
Reserve	You are held outside the active lineup.
Withdrawn	Your entry has been withdrawn.

Names change page every **15 seconds**, normally ten per page in two columns of five. Wait for the next page if your name is not visible. The summary counts include all event entries.

Ready does not mean play has begun

- **Check-in and preparations in progress:** arrivals or setup still need attention.
- **Ready to start · awaiting the games master:** checks pass, but the master has not started the event.
- **Play is under way:** the event has started. Follow the master's instructions for your game.

Something wrong? Tell the games master

Ask the master to correct a name, team or arrival status. The audience screen cannot edit records. Cancelled games are listed separately; a no-show label by itself is not an awarded walkover.

This guide covers the current September edition. The application may still display its earlier MBCTM name. Your host's Conditions of Play govern the event.

Games, breaks and results

Reading the automatic audience programme

In **Auto**, the screen follows the event. Screen types rotate every **30 seconds**; long lists change page every 15 seconds. The games master can choose another view, show an announcement or deliberately blank the screen.

Event phase	The automatic programme
Before play	Player check-in and readiness.
Playing	Current games, upcoming games, standings, then an announcement if one is saved.
Rest break	Upcoming games, any announcement, standings and Rest Timer.
Finished	Champion and standings.

Read a game card

Game identifies the fixture. **Rink** tells you where to play. **Leg** groups the scheduled games. The team/player names appear beside the latest saved shots. A running score is different from a result marked **Result agreed**.

Follow results and standings

A newly saved score briefly shows **Score update!**, followed by standings, then returns to the programme. Table events show played games, points and shot difference. Section tables describe qualifier standings; straight knockout shows results and progression. An equals sign identifies a tied rank.

The rest timer does not start play

The countdown may appear beside the title or on the full Rest Timer screen. Rest Break Over means the timer has expired. The games master still confirms when the next leg starts.

Wait for the master's instruction if opponents, a rink or the next stage are still to be confirmed. The audience screen reports the saved event state; it does not replace the host's announcements or the agreed Conditions of Play.

For the display helper

Second-screen setup and quick recovery

- 01 Connect the projector or monitor. Press **Win+P** and choose **Extend**.
- 02 In the live desk's **Audience display** tab, select **Open audience display**. If blocked, use **Audience link**.
- 03 Move that window to the second screen and choose **Full screen**. Keep the games master window open on the laptop.

Preview display checks the public view. **Display content** selects Auto or a manual screen. Type and **Save announcement** to publish a message; empty text removes it from Auto. Choose **Blank** to pause the board and return to **Auto · follow the live event** afterwards. Score updates can temporarily interrupt a manual view; Blank is preserved.

If the display needs attention

- **Waiting for the games master:** open the display from the intended event's live desk.
- **Connection paused · showing last saved update:** no refresh has arrived for over 30 seconds. Check the master window and save status; reopen the display if needed.
- **Display session ended / update unreadable:** close that audience window and open a fresh one from the master.
- **Mirrored or disconnected screen:** confirm Extend, move the window back and restore fullscreen. Use the browser's fullscreen control if the button is unavailable.

Public information only

The board shows names, attendance, fixtures, scores and announcements. Contact details, private notes, profile notifications and other club records are excluded. Keep private information out of announcements.

Use the same device, browser profile and app address for both windows. This is not a tablet or network pairing system. Rehearse projector reconnects before the event.